## **11.** Write a program to draw a line using graphics function.

## Solution:

## line():

This function is used to draw a line from a point (x1,y1) to point (x2,y2) i.e. (x1,y1) and (x2,y2) are end points of the line.

Syntax: line(x1,y1,x2,y2);

```
//C program to draw a line using graphics
function.
#incLude<stdio.h>
#incLude<conio.h>
#incLude<graphics.h>
int main ()
{
    int gd=DETECT, gm;
    initgraph(&gd, &gm, (char*)"");
    Line(50,50,350,50);
    getch();
    cLosegraph();
    return 0;
}
```